



Autumn 1



# The Prehistoric World

**BV Democracy and the Rule of Law**

**Kew Riverside Values: Kindness, Resilience, Positivity, Integrity, Aspiration and Inclusivity.**



**History**

Maple class will journey across millions of years of prehistory and be immersed in the prehistoric world, exploring and questioning how palaeontologists and archaeologists find out what the world was like millions of years ago. They will discover and explore dinosaurs, early man and Ice Age animals, as well as investigating what life was like in Britain from the Stone Age to the Iron Age.

**Science**

States of Matter; Maple class will learn all about the differences between solids, liquids and gases, and how different materials can change state. The children will have plenty of opportunities to undertake practical experiments to help them understand the processes of evaporation and condensation, and the water cycle, as well as having the chance to express their understanding in a variety of ways.

**DT**

Maple class will find out how sewing developed in prehistoric times, from the use of awls to the creation of needles. The children will learn the importance of the invention of the needle and looks at Stone Age clothes and Stone Age shoes. Children are then shown some handy step-by-step tips for sewing their own prehistoric needle pouches.

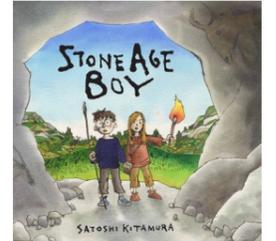
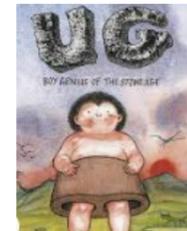
Children will then create their own needle pouches (or they can create their very own replica Stone Age shoes!)



**English**

Maple Class will first look at what makes a piece of writing interesting and engaging for the reader, before keeping this information in mind when writing their own version of 'Stone Age Boy'. Maple Class will also create a narrative based on the text Ug.

In addition, Maple Class will create their own Non-Fiction text writing instructions linked to their narratives: Ug or Stone Age boy.



**Computing**

As **programmers** we will be:

- Learning to programme to make an animation linked to The Stone Age. Using scratch.

Link to E-safety– children will discuss how to use technology safely and where to go for help and support when they have concerns about content or contact on the internet.



**Trip:** As explorers we will be taking part in a workshop about Prehistory.

*Get ready to travel back in time to life before the wheel was invented! Our fabulous archaeologist will introduce your class to an age before anyone could write. Your children will step into a pre-historic world of discovery, from Hunter-Gatherers to tribal kingdoms, from art and travel to technology and culture.*

## Stand alone units

### PSHE

#### Being Me in My World

As good citizens we will be:

- Understanding being part of a class team.
- Learning about being a school citizen.
- Learning about the rights, responsibilities and democracy.
- Understanding rewards and consequences.
- Learning how to make group decisions.
- Understanding how to have a voice.
- Learning what motivates our behaviour.



### French

As **linguists** we will be learning how to speak, write and hear:

- Core vocabulary and phonetics.
- How to present ourselves to others.



### Maths

Problem Solving and Reasoning



As **Mathematicians** we will be:

- Understanding about **Number and place value**
- Understanding **addition and subtraction**

Throughout our learning we will deepen our knowledge by reasoning and problem solving in-

### PE

As **athletes** we will be:

- Develop skills and team work within tag rugby based activities.
- Develop our multi-skills abilities through activities which encourage the use of gross motor skills.
- Apply skills and tactics to game situations.

Beactive will focus on: Hockey and developing our skills and tactics to apply to the game.



### Music

As musicians we will be:

- **Let Your Spirit Fly!** by Joanna Mangona - an RnB song written for children to learn about the differences between pulse, rhythm and pitch and to learn how to rap and enjoy it in its original form.
- Children will learn to Listen & Appraise music, take part in Warm-up Games, Flexible Games, and compose music with a variety of musical instruments.

