#### **Development Matters and Early Learning Goal Links:**

(M-N28) Records, using marks that they can interpret and explain.

(ELG11) Children count reliably with numbers from one to 20, place them in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing.

#### Advice and Ideas:

This learning activity enables children to develop their understanding of the numerals 0-20: what each number represents and different ways of showing these various amounts. These cards can also be used in the learning environment to complement ordering activities.

Please be advised, unlike our other Learning Activities, this resource does not link to our ten themes.

#### More **EYFS Mathematics** resources.

Did you like this resource? Don't forget to <u>review</u> it on our website.





EYFS - Mathematics - Numbers - Learning Activity - Teaching Information

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**Resource Pages for Children** 

Pages 5-15 – Number Representation Cards 0-20





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Enabling Environment – Suggested Questions:

How can we show this amount?	Without writing the numeral, how could we record '3'?						
Can you think of a different way?	What number does this show?						
Can you show me?	Is there another way to show the same number?						
classroomsecrets.co.uk							



EYFS – Mathematics – Numbers – Learning Activity – Suggested Questions

#### A Unique Child – Number Representation Cards (0-20) A Unique Child – Number Representation Cards (0-20)

Child's n Age:	ame:		ate: ractitioner:					ame:			Date: Practitioner:							
Age. 10-60 Months M-N28) Records, using marks that they can interpret and explain. (ELG11) Children count reliably with numbers from one to 20, place them in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing.										ildren count one more or btract two si	reliably wi one less th ingle digit ı	t they can inte th numbers fro an a given nu numbers and ving and shari	erpret and ex om one to 20, mber. Using count on or b	plain. place them quantities ar	nd objects, tl	ney		
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		Charc	acteristics of	f Effective	Learning				Characteristics of Effective Learning									
Playing and exploring Active learning Creating and thinking critically									Playing and exploring Active learning Creating and thinking cri							ng critically		
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				f Learning				Areas of Learning										
00.50	CL	PSED	PD	L	M	UW	EAD		00.50	CL	PSED	PD	L	Μ	UW	EAD		
30-50 40-60									30-50 40-60									
40-60 ELG									40-60 ELG									
Next step	os:								Next step	os:								
vexi sier	JS:								Next step									









































