

Year 1 Curriculum Planning Map 2017/18

		Autumn	Spring	Summer
	Topics	People Who Help Us	Transport	Stripy Goes on Holiday
	Science	Animals	Everyday Materials	Plants
Year 1		 Identify and name common animals including carnivores, herbivores and omnivores. Describe and compare the structure of common animals. Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. 	 Distinguish between an object and the material from which it is made. Identify and name a variety of everyday materials. Describe, compare and group the simple properties of everyday materials. 	 Identify and name common plants, including trees. Identify and describe the structure of common plants, including trees. Seasonal Changes Observe and describe weather changes associated with the seasons and how day length varies.
	Geography	People Who Help Us	Transport	Stripy Goes on Holiday
	& History	 Use a wide vocabulary of everyday historical terms to compare aspects of life in different periods. Research the past and identify different ways it is represented. Talk about a changes within and beyond living memory and in national and international life. Research a significant 	 Use a wide vocabulary of everyday historical terms to compare aspects of life in different periods. Research the past and identify different ways it is represented. Talk about a changes within and beyond living memory and in national and international life. Use basic vocabulary related to human and physical 	 Name and locate the four countries of the UK and their capital cities. Understand geographical similarities and differences through studying the human and physical geography of a small area of the UK. Identify seasonal and daily weather patterns in the UK. Use world maps, atlases and a globe to identify the UK. Use simple compass directions

	individual who has contributed to national achievements. Compare aspects of life in different periods.	 geography. Use simple fieldwork and observational skills to study the geography of the school and its surrounding area. Use world maps, atlases or a globe to identify locations. 	 and directional language to describe locations and features on a map before devising a simple map. Use aerial photographs to recognise landmarks and basic human and physical features.
Computing	 Web Images Use web search engines to research digital content, manipulate images. Keep files organised and retrieve digital content. Use the internet safely. 	 Create multi-media content (a talking book, greeting card, presentation) and share this with others. Use the internet safely. 	Learn about algorithms by programming a toy to move around a room/map. Predict how the toy will move and debug their programs. Use the internet safely.
Physical Education (PE)	Move fluently, changing direction and speed easily and avoiding collisions. Show control and accuracy with the basic actions for rolling, underarm throwing, striking a ball and kicking. Understand the concept of tracking, and get in line with the ball to receive it. Gymnastics Plan and repeat simple sequences of actions.	 Understand the concepts of aiming, hitting into space, and taking the ball to a good position for aiming. Use skills in different ways in different games, and try to win by changing the way they use skills in response to their opponent's action. Recognise space in their games and use it to their advantage, planning where to stand to make it difficult for opponents. Gymnastics 	 Athletics (Motive8) Run at fast, medium and slow speeds, changing speed and direction. Link running and jumping activities with some fluency, control and consistency. Make up and repeat a short sequence of linked jumps. Take part in a relay activity remembering when to run and what to do. Throw a variety of objects, changing their action for accuracy and distance. Gymnastics

	 Perform body actions with control and coordination. Link actions; remember and repeat dance phrases; perform short dances. 	 Show contrasts in shape. Dance Choose movements with different dynamic qualities to make a dance phrase. 	 Perform the basic gymnastic actions with coordination, control and variety. Dance Describe the mood, feelings and expressive qualities of dance.
Art	To investigate the possibilities of a range of different mark makers to explore mark making. To look closely at natural objects and make careful observational drawings and draw from the imagination. Painting To explore the use of thick and thin paint developing painting techniques using different brush strokes, visual elements of line, shape and colour. To develop an understanding of and make responses to the work of artist Jasper Johns.	 To respond to the work of Andy Goldsworthy and Richard Long and their use of pattern and line using natural objects. To investigate the possibilities of working with clay - manipulate clay to produce balls and coils and use clay to make a mould for a plaster cast. Printing To explore direct printmaking with a variety of objects and primary colours and make, and print with, negative stencils. To make a clay slab relief block and a collograph block for printmaking. 	To investigate materials, wrapping and knotting techniques and processes to produce a weaving. To try out tools and techniques in producing a fabric piece of work. Collage To respond to the work of Andy Goldsworthy and Richard Long tearing, overlapping and sticking materials. To respond to the work of the artist Patrick Heron, identifying hot and cold colours.

Design & Technology (D&T)	Explore and use sliders and levers and understand that different mechanisms produce different types of movement. Select and use tools appropriate for the task – e.g. For cutting, shaping and joining card and paper.	Explore a range of existing freestanding structures in the school and local environment e.g. everyday products and buildings. Know how to make freestanding structures stronger, stiffer and more stable.	Use simple utensils and equipment to e.g. peel, cut, slice, squeeze, grate and chop safely. Taste and evaluate a range of fruit and vegetables to determine the intended user's preferences.
Religious Education (RE)	 Recognise some elements of harvest celebrations. Recognise aspects of the natural world which they find wonderful. Recognise that light is a religious symbol. Recognise experiences similar to their own from the celebrations studied. 	 Recognise some signs and ceremonies of belonging that occur in religions. Say what is important about belonging in their own lives. Recount elements from the Easter story and other Christian stories. Be able to say who is important in their own lives. 	 Recount elements in some religious stories. Recognise that life involves making choices between right and wrong. Explore how religious beliefs and ideas can be expressed through the arts. Reflect on how spiritual and moral values relate to their own behaviour.
Relationships & Sex Education (RSE)	Myself and Others and Body Parts Describe and value individuality. Know the different groups to which they belong. Recognise similarities and differences between themselves and their peers.	 Family and Friendships Describe our families and say why they are special. Identify different ways of how families care for each other. Describe who a friend is and what a friend does. Demonstrate some skills needed 	Recognise that everyone can make choices. Recognise that choices and responses will be affected by different factors. Recognise that some choices will be right and some will be wrong. Identify simple ways for decision

	 Identify similarities and differences between themselves and the opposite gender. Recognise and name, using the proper terminology, parts 	make and maintain friendships.	making.
How you can help at h	of the body and what those parts do.	www.bbc.co.uk	
		www.woodlands.co.uk www.crickwed.co.uk	